Verify WorldEdit cannot cross a PlotSquared owner boundary

Plot protection and WorldEdit must agree before builders edit near a neighbour. PlotSquared provides integration features, while broad editing bypass permissions can defeat the intended boundary. Use a marked test strip and a normal builder account to verify the combined result.

Work through the change

1. Prepare two adjacent test plots with different owners and expendable blocks along their edges. Record the builder’s WorldEdit, FAWE and PlotSquared bypass permissions before making any edit.
2. Confirm the installed WorldEdit or FAWE integration matches the supported versions. Check whether the plot has a no-worldedit flag and distinguish a complete editing denial from a boundary restriction.
3. With the ordinary builder, select a tiny area spanning both plots and perform one reversible material change. Compare the report with the blocks on each owner’s side.
4. Repeat at a road edge and on the builder’s own interior. Restore the test blocks between trials so a previous selection or mask cannot hide the effect of protection.

Check the result

Edits should affect only the area authorised for that account, or fail according to the installed integration’s documented policy. A successful administrator test proves little because bypass roles differ. Keep screenshots and coordinates of each control block with the permission snapshot.

Preserve a screenshot of the selection and the resulting edge blocks. A command rejection and a partial edit are different outcomes that staff should recognise. Repeat the small trial after major integration updates before allowing routine editing beside valuable neighbouring builds.

Recover or stop safely

Undo the trial immediately and check both plot edges. Remove any temporary bypass grant used for diagnosis. If integration is missing or incompatible, disable ordinary access to editing commands until a supported combination is installed; do not rely on verbal boundary instructions.

Related guidance and maintainer reference

For the broader setup, read Create a separate creative plot world with PlotSquared. Check the installed plugin version before applying syntax from the official PlotSquared documentation.

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