Test which PlaceholderAPI expressions need a player context

A scheduled announcement may run without a player even though the same text works in chat. Find which parts need an online identity before changing the whole announcement or granting more permissions.

Prepare the test

Keep the original placeholder text beside the result during diagnosis. The expansion supplies the data; the scoreboard, menu or chat plugin decides where and how to display that result.

Make the change

1. Copy the announcement into a private note and separate fixed text from each expression. Pick one known server-wide value and one player-specific value to avoid debugging a long mixed message.
2. Parse the server-wide expression with the documented `--null` context. Parse the player expression with an explicit connected test player. Compare results without broadcasting the message to everyone online.
3. Check how the announcement plugin supplies context to PlaceholderAPI. A global timer cannot infer whose balance or rank you meant; choose a server-wide expression or a genuinely per-player delivery feature.
4. Update one announcement only, preserving its previous text and schedule. Observe a scheduled run and a manually triggered run because a manual command may have a sender that the timer lacks.

Check the result

The scheduled output should contain a sensible value without exposing one player’s data to the server. Verify a later timer run rather than treating an administrator’s immediate preview as the complete test.

If the test fails

Restore the previous announcement if the scheduled path remains blank. Gather the exact expression, parser context and announcement plugin version, then investigate the integration instead of downloading unrelated expansions or changing player records.

Keep private values out of global messages. A successful named-player parse demonstrates that one player’s data resolves; it does not make that value appropriate for a public scheduled announcement.

References and related help

Check the official PlaceholderAPI documentation against your installed release before using a command or setting from another version.

- Install PlaceholderAPI expansions and fix raw placeholders
- Find Minecraft logs and send useful troubleshooting details

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