Test stacked-block removal before allowing it in a public build

A stacked block can represent more than one ordinary placed block. Check the documented interaction and item return on staging before players use large stacks in valuable builds.

Check the installed content

RoseStacker stores behaviour for stacked mobs, dropped items, spawners and blocks. A stack label is not a reliable inventory of every underlying entity or item. Test one feature at a time with expendable objects before changing rules that affect existing farms.

Work through the change

1. Identify the stacked-block feature and block type supported by your installed release. Save its configuration and a small staging-world backup before placing a disposable test stack.
2. Record the starting block count and create the stack through the normal supported workflow. Keep its location clear of unrelated blocks and protection rules for the first comparison.
3. Use the documented ordinary removal interaction with a normal account. Count what remains represented and what returns to the inventory after each action.
4. Repeat inside a test protected region and with a nearly full inventory. Compare ordinary break behaviour with the protected case instead of granting broad bypass permissions to make it work.

Verify the result

Each permitted action should account for the intended number of blocks without losing or duplicating the represented quantity. Denied actions should leave both the stack and inventory unchanged.

If the result differs

If only protected regions differ, inspect the integration and permission decision. If the unprotected baseline fails, preserve the exact small setup and version details before changing unrelated entity or spawner settings.

Keep a recovery path

Restore the staging-world checkpoint if the test count becomes uncertain. Keep the feature out of public valuable builds until accounting is clear, and avoid global stack-clearing commands as a cleanup method.

References and related help

Check the maintainer reference: RoseStacker documentation, RoseStacker documentation.

Before changing live data, read how to keep a completed recovery copy. For startup errors, use the log collection guide.

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