Separate an AuraSkills source reward from its XP multipliers

A changed skill reward can originate in its source definition or in a multiplier. Measure the base activity and player modifiers independently before adjusting progression across the server.

Check the installed content

AuraSkills connects skill XP sources to levels, rewards, abilities and menus. A change in one layer can leave another unchanged. Keep the existing skill identifiers and player data, and use the documentation matching your installed release when editing a source or reward.

Work through the change

1. Record the skill, source action and observed XP for an ordinary account. Save the relevant source file and note its permission groups, bonuses and other modifiers.
2. Find that source in the installed-release source reference. Treat the base source amount separately from the effective XP that appears after bonuses or sharing.
3. Repeat one controlled action on staging with a baseline account and the affected account. Keep tools, world and activity conditions identical so the comparison isolates player modifiers.
4. Change only the intended source or modifier and repeat after the release-supported configuration workflow. Include a second action from the same skill to check the scope of the change.

Verify the result

The selected action should produce the planned gain, and the comparison should explain why accounts differ. Other source rewards should retain their intended values.

If the result differs

If a source awards nothing, inspect eligibility and world restrictions before increasing its XP. If every source changes, look for a broader multiplier rather than changing each base amount independently.

Keep a recovery path

Restore the saved source and temporary permission changes if the result is unclear. Preserve skill data and avoid resetting levels to diagnose a future reward rate; stored progression is a separate concern.

References and related help

Check the maintainer reference: AuraSkills documentation, AuraSkills documentation.

Before changing live data, read how to keep a completed recovery copy. For startup errors, use the log collection guide.

Revision #1
Created 2026-11-09 16:36:23 UTC by CloudExa Hosting Admin
Updated 2026-11-09 16:36:23 UTC by CloudExa Hosting Admin