Rotate a FancyHolograms text display for its viewing area

A text display can face the wrong wall or rotate in a way that looks awkward from a staircase. Test orientation separately from position so the change does not displace the public object.

Prepare the test

Use a uniquely named test display away from busy player paths. Keep an administrator available, but make visibility and readability decisions from a separate ordinary player account.

Make the change

1. Record the display’s current rotation, location and billboard setting through the installed information and edit controls. Note which direction the main visitor route approaches from.
2. Create a test copy and adjust its documented rotation control by a small amount. Check a fixed orientation from the intended path before changing any behaviour that faces the viewer.
3. Compare supported billboard choices using the command help for the installed version. Observe the copy from the side, above and below; a setting that helps one path may reduce readability on another.
4. Keep text and scale unchanged during the orientation trial. Ask a second ordinary player to view the copy from a different approach while you record the accepted angle and mode.

Check the result

Readers on the intended paths should see a stable, legible label without needing to stand at the editor’s exact position. Verify a reconnect and retain the previous orientation values for recovery.

If the test fails

Restore the saved rotation and billboard setting if the result clips into scenery or behaves poorly for another viewer. Move the object only in a separate test so the cause of the visual change stays clear.

Changing direction does not correct a missing world or visibility permission. Check those independently when a player sees no object at all.

References and related help

Check the official FancyHolograms documentation against your installed release before using a command or setting from another version.

- Set up a FancyHolograms text display on Paper
- Find Minecraft logs and send useful troubleshooting details

---

Revision #1
Created 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin
Updated 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin