Prevent duplicate Lands economy collection on a Redis network

A shared Lands network needs one configured collection authority. Check the documented Redis master role before interpreting repeated upkeep or tax charges as an economy balance bug.

Before you start

Lands separates land membership, areas and role flags. Select the intended land before editing it, and verify with an ordinary player rather than an administrative bypass. Use the documentation matching your release when menus or permission settings differ.

Work through the check

1. List the Lands instances that share the same database and Redis setup, recording versions, timezone and each server’s collection settings.
2. Read the current network economy guidance and identify which instance has database.redis.master configured for collection authority.
3. Compare collection timestamps and bank changes across two instances without manually triggering another production collection.
4. On an isolated network copy, configure the intended single master according to the release documentation and observe one scheduled collection while checking both instances’ logs.

Confirm the result

One intended collection should affect shared balances once, while other instances continue to show consistent data. The test should not create competing jobs for the same tax or upkeep period.

If the result differs

A network with separate databases is not the same as shared Redis synchronization. Confirm the actual storage connections before changing master settings or assuming similarly named lands share balances.

Recover safely

Restore the recorded network settings if synchronization stops on the test copy. Keep production collections paused only through a planned supported procedure while investigating duplicates, and reconcile confirmed charges from logs rather than resetting banks.

Documentation and related help

Check the Lands maintainer documentation and Lands maintainer reference against your installed release before applying changes.

Related CloudExa help: Create a Lands claim and control member roles and Find Minecraft logs and send useful troubleshooting details.

Revision #1
Created 2026-11-09 16:36:21 UTC by CloudExa Hosting Admin
Updated 2026-11-09 16:36:21 UTC by CloudExa Hosting Admin