Investigate an offline VotingPlugin reward before granting it again

An offline player may have a valid vote waiting for delivery, especially when the reward needs an online Bukkit player. Manually granting the reward before checking its queue can create a second payout when the player reconnects.

Before you change settings

Identify one vote by player, listing and timestamp. Save the current relevant configuration and record the player’s balance or expected items. Distinguish a vote still waiting in a proxy forwarding cache from a reward already accepted and queued by VotingPlugin.

Follow the request through the plugin

1. Find the VotingPlugin receipt for that event. If it has not reached the plugin, trace the public receiver and proxy transport instead of editing the reward queue.
2. Check that the vote username resolves to the intended player identity. On Bedrock networks, compare the actual configured prefix and UUID mode; do not toggle online mode to force a name match.
3. Inspect the reward actions and requirements. Permissions, worlds, player-run commands and GUI choices may depend on the player being online and in the correct context.
4. Have the player join the intended backend once and watch the bounded delivery log. Record the resulting balance or items before considering any manual correction.

Confirm the intended result

The queued reward should be delivered according to the configured online requirements and only once. Reconnect again without submitting another vote to confirm there is no repeat payout. Keep the original event timestamp separate from the later delivery timestamp.

If the test fails

If the event is accepted but the result is missing, look for a failed economy hook, inventory limitation or unmet requirement. A normal vote count increase does not prove every reward action succeeded. Avoid repeatedly using administrative vote commands as a substitute for inspecting the failed action.

Restore a changed reward requirement if it disrupts other players, while retaining queued state. Reconcile a confirmed missing payout against recorded delivery evidence. Do not delete a player record or restore an old database over newer votes to fix one reward.

Sources and related help

- VotingPlugin maintainer reference 1
- VotingPlugin maintainer reference 2
- Create and test Minecraft vote rewards with VotingPlugin

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