Distinguish a VotingPlugin vote party from a personal milestone

A vote party measures shared progress, while a personal milestone measures one player’s totals or activity. Both can legitimately trigger on the same vote. Identify each reward source before assuming a doubled message means the listener received a duplicate.

Before you change settings

Save SpecialRewards.yml and record the installed release. The maintainer documents modern milestone and streak systems alongside legacy compatibility sections. Note the party target, eligibility policy and the player’s relevant personal total before submitting a controlled test.

Follow the request through the plugin

1. Locate the party section and identify global actions versus per-player rewards. A global console action should run once for the party; a per-player action can legitimately run for several eligible players.
2. Check whether eligibility is limited to voters, online players or another documented condition. Compare that policy with the player who says they missed the party reward.
3. Inspect personal milestone and legacy reward sections for an equivalent bonus. When migrating to a modern milestone, do not leave an old definition active unless you deliberately want both.
4. On a proxy network, identify which component owns party progress and reward forwarding. Test near the threshold with controlled accounts, recording the trigger and every intended recipient.

Confirm the intended result

The party should trigger at the configured shared target, and individual bonuses should follow their own conditions. Check the next vote after the party to confirm progress continues according to the configured reset or increasing-target behaviour.

If the test fails

If the same party executes on several backends, inspect forwarding ownership and shared-state configuration. If only one player misses a reward, inspect eligibility and online delivery first. Neither symptom justifies resetting everyone’s vote totals.

Restore the previous reward definition if the policy changes unexpectedly. Keep progress and delivery logs intact. Reconcile any confirmed missing benefit with the owner, rather than replaying the entire party while some recipients have already been rewarded.

Sources and related help

- VotingPlugin maintainer reference 1
- VotingPlugin maintainer reference 2
- Create and test Minecraft vote rewards with VotingPlugin

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