Correct a TAB player group without changing all rank permissions

A player’s tab prefix can come from a resolved group that differs from the rank you expected. Check the selection path before editing inheritance or copying staff permissions to the player.

Prepare the test

Record which server owns TAB before changing its files. A proxy deployment can use different permission checks and command names from a backend deployment; edit the instance players actually see.

Make the change

1. Record the affected account’s intended groups and TAB’s reported group through the installed diagnostics. Compare the permission provider’s own data, including primary group and inherited membership.
2. Check TAB’s documented group resolution settings on the rendering instance. Determine whether it reads groups through a supported permissions integration or through configured permission checks.
3. On a test account, change only the documented group assignment or resolution priority that explains the mismatch. Keep the original value and avoid a wildcard permission intended merely to alter a label.
4. Compare the test player with another account in the same rank and one account in a different rank. Check reconnect and proxy transfer behaviour before applying the correction to a public role.

Check the result

TAB should resolve the intended group and display the matching format without granting unrelated commands. Verify the permission provider still reports the desired membership after the visual result changes.

If the test fails

Restore the previous group selection setting if another rank changes unexpectedly. Keep per-player overrides and inherited groups in the report so the maintainer can distinguish resolution from formatting.

A label is evidence of the display path, not proof of the player’s effective command permissions. Test those separately with an ordinary account.

References and related help

Check the official TAB documentation against your installed release before using a command or setting from another version.

- Configure a Minecraft TAB list and scoreboard
- Create Minecraft ranks and inheritance with LuckPerms

Revision #1
Created 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin
Updated 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin