Copy a FancyHolograms display before editing its public version

A copied display lets you trial a design without removing the label players rely on. Give the copy a distinct identity and verify its properties before assuming it matches the original.

Prepare the test

Use a uniquely named test display away from busy player paths. Keep an administrator available, but make visibility and readability decisions from a separate ordinary player account.

Make the change

1. Record the original object name and inspect its information through the installed command help. Choose a unique test name that scripts, menus and administrators will not confuse with the public object.
2. Use the documented copy operation and move the copy to a private test area. Compare text or item content, visibility mode, distance and orientation before changing its appearance.
3. Change one design property at a time and ask an ordinary viewer to inspect it. Keep actions or integrations pointed at the public original until the copy passes its own checks.
4. Write down the final differences you intend to apply. Update the original through its supported editing controls rather than renaming or swapping object identities without checking external references.

Check the result

The public object should keep its original identity and references while receiving only the approved design changes. Check its view after reconnecting and keep the test copy isolated until the

comparison is complete.

If the test fails

If the public result differs from the trial, restore the recorded original properties and inspect the missing difference. Remove the test copy only after confirming its name is not used by another integration.

Copying a visual object is not a backup of all server data. Keep the relevant configuration checkpoint before a wider plugin or server update.

References and related help

Check the official FancyHolograms documentation against your installed release before using a command or setting from another version.

- Set up a FancyHolograms text display on Paper
- Find Minecraft logs and send useful troubleshooting details

---

Revision #1
Created 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin
Updated 2026-11-09 16:36:24 UTC by CloudExa Hosting Admin