Compare a fresh enchantment book with an older stored copy

Changing an enchantment definition can leave previously issued books looking different from new ones. Compare stored item data before concluding that the plugin ignored the update.

Check the installed content

AdvancedEnchantments separates enchantment definitions, groups, book presentation and permissions. Keep test equipment away from player inventories until both application and activation work. Use the reference for your installed plugin version instead of assuming a configuration from another server will match.

Work through the change

1. Record the enchantment ID and the exact change, such as its group or visible name. Preserve the old book in a backed-up staging inventory rather than overwriting it.
2. Load the changed definition on staging and obtain a fresh book through the supported workflow. Keep the same enchantment and level so the age of the copy is the main difference.
3. Compare display, application and resulting equipment for both copies using expendable items. Test after relogging to distinguish a client display cache from stored item information.
4. Read the installed-release guidance for item or book updates before planning any migration. Keep presentation differences separate from a book that applies the wrong effect or level.

Verify the result

The comparison should establish whether the old copy is cosmetic, still valid or incompatible. Fresh issuance should reflect the intended definition and activate the correct enchantment on eligible equipment.

If the result differs

If both copies fail, inspect the definition and its group rather than old-item handling. If only one fails, capture its origin and metadata through supported inspection without publishing player inventory or private data.

Keep a recovery path

Restore the previous definition if the change breaks application. Do not replace every player book during diagnosis; prepare a backed-up, documented migration only after the release-supported update method is confirmed.

References and related help

Check the maintainer reference: AdvancedEnchantments documentation, AdvancedEnchantments documentation.

Before changing live data, read how to keep a completed recovery copy. For startup errors, use the log collection guide.

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