Check whether a vanished SuperVanish moderator can pick up items

A hidden moderator accidentally collecting dropped items can disrupt an investigation. Test item pickup with disposable drops and set the intended behaviour before staff observe a live incident.

Follow the procedure

1. Inspect the SuperVanish command list and item-pickup configuration for the installed release. Record the current staff state so the trial can restore it afterward.
2. Choose a safe test area with no hoppers, valuable items or unrelated players nearby. Use a small named stack of ordinary blocks that can be counted easily.
3. Vanish the test moderator and drop the blocks from a separate account. Observe whether the item entity disappears and whether the moderator’s inventory gains the stack.
4. Use `/sv tipu` if that command is supported by your installed release to toggle the vanished account’s pickup behaviour. Repeat with a fresh disposable stack.
5. Reappear, then verify normal pickup works as expected. Test another vanish cycle to learn whether the toggle persists or follows the configured default.
6. Document the approved default and the command staff should use for exceptions. Keep item pickup separate from permissions to modify blocks or interact with inventories.

Check the result

The hidden moderator should collect or leave items exactly as your documented policy specifies, and normal gameplay should resume after reappearing. Count both the ground items and the inventory contents; a missing item may have entered a hopper rather than the staff account.

If the result is wrong

If the result is inconsistent, repeat away from collection mechanics and inspect other vanish or inventory plugins. Restore the original pickup state after the trial. Do not clear the moderator’s inventory to solve the symptom; identify where the disposable items actually went.

References and related help

- SuperVanish maintainer reference
- SuperVanish maintainer reference
- Set up SuperVanish for a limited staff role
- Invite a teammate to your game server

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