Check an AuraSkills menu that shows an outdated reward

A menu can describe an older reward while the actual level-up uses a newer definition. Compare presentation and reward execution before granting compensation or resetting a player level.

Check the installed content

AuraSkills connects skill XP sources to levels, rewards, abilities and menus. A change in one layer can leave another unchanged. Keep the existing skill identifiers and player data, and use the documentation matching your installed release when editing a source or reward.

Work through the change

1. Record the skill, level and exact menu text the player sees. Save the relevant menu and reward definitions together and note any translation or placeholder integration involved.
2. Read the menu and reward references for the installed release. Identify whether the displayed line is generated from reward data or is manually written descriptive text.
3. On staging, update only the incorrect presentation or reward reference. Compare the menu with the configured reward, then trigger a disposable test level-up through the supported test workflow.
4. Inspect what the test account actually receives and reopen the menu after relogging. Check neighbouring levels so a copied description does not misrepresent an entire reward interval.

Verify the result

The menu should describe the reward that the account actually receives at that level. Other skill pages and adjacent level descriptions should remain accurate and readable.

If the result differs

If the menu updates but the reward does not, inspect reward eligibility and dependencies. If the reward works but text remains old, trace cached menu or localisation content rather than editing player progress.

Keep a recovery path

Restore the saved menu and reward files if the trial introduces a mismatch. Keep real player levels unchanged and record any disposable test reward so it cannot enter the live economy accidentally.

References and related help

Check the maintainer reference: AuraSkills documentation, AuraSkills documentation.

Before changing live data, read how to keep a completed recovery copy. For startup errors, use the log collection guide.

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