Capture a short Plasmo Voice client-and-server debug session

Voice faults are easier to diagnose when both sides describe the same connection attempt. A short coordinated capture is more useful than hours of debug output from different clients and unrelated server transfers.

Prepare the test

Record client and server major versions before comparing results. Keep the Minecraft connection, voice handshake and UDP audio path separate when deciding which setting or log to inspect next.

Make the change

1. Write down the precise symptom and the client, server and proxy versions involved. Decide whether the failure occurs during detection, connection or speech, and choose one cooperating account for a fresh reproduction.
2. Follow the current troubleshooting page to enable debug for the installed client and server implementation. Confirm the actual generated file location rather than copying a Paper path into a mod-loader installation or editing an inactive profile.
3. Reconnect once, note the exact time and reproduce only the failing action. Keep a second account nearby if speech is the fault, and record what each participant sees without collecting private conversations.
4. Disable debug on both sides after the capture using the documented apply method. Extract the matching time window and redact player addresses, forwarding secrets and unrelated personal data before sending the report privately.

Check the result

The report should contain matching evidence for one connection attempt, exact versions and a clear expected result. It should also state whether a minimal compatible client profile changes the symptom, if you performed that separate comparison.

If the test fails

If debug prevents a normal start or creates excessive output, restore the saved configuration and reproduce with ordinary logs first. Do not leave verbose logging enabled indefinitely or share an entire server directory to avoid selecting the relevant lines.

The official troubleshooting page describes a specific handshake retry history. Report the installed version accurately rather than assuming every apparent not-installed warning is the same known issue.

> CloudExa game panel console and logs view for collecting startup and diagnostic evidence
> Collect the relevant timestamped log text in the panel, then remove private data before sharing it with support.

References and related help

Check the official Plasmo Voice documentation against your installed release before using a command or setting from another version.

- Install Plasmo Voice and diagnose voice connection errors
- Find Minecraft logs and send useful troubleshooting details

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