Find mod and plugin guides for your game

Choose the modding instructions for your exact game and server implementation. This directory covers all 18 games currently advertised on the CloudExa website. A Workshop item, client mod and server plugin are different kinds of extension: installing one does not automatically enable the others.

Choose your game

- Minecraft
- Rust
- ARK: Survival Ascended
- Palworld
- Valheim
- 7 Days to Die
- CS2
- Satisfactory
- Terraria
- Squad
- ARK: Survival Evolved
- Arma 3
- DayZ
- Garrys Mod
- Unturned
- Factorio
- Assetto Corsa
- Hytale

Check support before installing anything

Match the game build, platform, loader and extension release before uploading files. Some extensions need a different server template or runtime; their presence in an online catalogue does not mean your current service can load them. Use a separate test copy for changes that affect a modded save. Keep a recovery checkpoint containing matching saves, configurations, mod versions and external databases where applicable. Removing a content mod can remove objects or make its save unreadable.

Only use authorised downloads and respect each extension licence. Read whether clients also need the extension. Keep authentication, signature and anti-cheat protections in place; investigate compatibility rather than bypassing them. If your service has no required startup or runtime control, contact support instead of replacing its executable.

Minecraft

- Install plugins on a Paper or Purpur Minecraft server
- Install or change a Minecraft modpack safely
- Diagnose Minecraft mod conflicts on a test copy
- Install Minecraft Java data packs and plan safe removal

Rust

- Install and troubleshoot Rust Oxide plugins
- Manage Oxide plugin permissions without granting everyone admin
- Repair a Rust plugin JSON configuration without losing data
- Move Rust plugin data to a test server without losing state

ARK: Survival Ascended

- Choose an ARK Survival Ascended map and CurseForge mods

- Investigate ARK Ascended mod updates and startup conflicts

Palworld

- Choose a supported Palworld dedicated-server mod installation
- Diagnose Palworld mod update failures and client mismatches

Valheim

- Check Valheim BepInEx mods before updating a server

7 Days to Die

- Install 7 Days to Die mods into the active user-data folder
- Trace a 7 Days to Die mod failure after an update

CS2

- Load and troubleshoot CS2 Workshop maps
- Install or update Metamod and CounterStrikeSharp for CS2

Satisfactory

- Choose and install Satisfactory mods for a dedicated server
- Fix Satisfactory mod version conflicts after an update

Terraria

- Set up TShock accounts and grant limited administrator permissions
- Choose tModLoader mods or TShock plugins for a Terraria server
- Resolve Terraria mod mismatches without losing modded saves

Squad

- Plan a Squad Workshop mod setup without losing server configuration
- Diagnose Squad Workshop mismatches and modded-map failures

ARK: Survival Evolved

- Install a compatible ARK Survival Evolved Workshop mod set
- Update ARK Survival Evolved mods and diagnose a client mismatch safely

Arma 3

- Install an Arma 3 mod set with the correct client and server roles
- Resolve an Arma 3 mod update or signature mismatch without bypassing checks

DayZ

- Install a DayZ mod set with matching client content and signature keys
- Diagnose DayZ mod updates, script conflicts and signature kicks safely

Garrys Mod

- Set up Garry’s Mod Workshop collections and gamemodes
- Find the addon behind a Garry’s Mod Lua error
- Fix missing Garry’s Mod textures and client downloads

Unturned

- Add Unturned Workshop content or maintained server plugins safely
- Diagnose Unturned Workshop and plugin failures after updates

Factorio

- Resolve Factorio mod and startup-setting mismatches
- Build and activate a tested Factorio mod collection
- Stage a Factorio mod collection update and preserve a complete rollback

Assetto Corsa

- Add custom cars and tracks to an original Assetto Corsa server
- Update Assetto Corsa content and isolate extension conflicts

Hytale

- Install a compatible Hytale mod or plugin on a test copy
- Stage Hytale mod updates and diagnose build compatibility failures

Plugin-specific instructions and shared checks

- Find a Minecraft plugin setup or troubleshooting guide
- Back up game files before making changes
- Fix a game console that will not connect or shows a 504 error
- Game server will not start: choose the next safe check

- Players cannot join: follow the connection checks

Verify before inviting players back

Read startup logs, join with an ordinary player and test the changed feature on the intended world or map. A running process is not proof that inventories, permissions, mod downloads or clients work. After an update, verify a new save and the next controlled restart. For help, send your server ID, exact build, extension names and versions, failure time and a redacted log. Do not post tokens, licence keys or player databases.

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